

DELUXEPAINT II

Commodore Amiga

Getting Started

Your **DeluxePaint** package consists of two disks: the Program disk (described in the manual) and an art disk containing images created with **DeluxePaint II**.

To start **DeluxePaint**, turn on the computer and monitor and put Kickstart 1.2 in the internal drive. When the workbench disk prompt appears, eject Kickstart and insert the **DeluxePaint** program disk. Refer to your Amiga User's Guide to find out how to make a working copy of this disk. (Because of software considerations, it is strongly suggested that you name your backup program disk **DPaint**.)

Once your copy is made, put it in the internal drive and press **CTRL/Amiga/Amiga**. When the workbench appears, click twice on the **DPaint** icon to start the program. In a few seconds, a prompt asks you to insert the original in any drive. Once **DeluxePaint** is satisfied that the your master disk is legitimate, you can eject it and put it away in a safe place: you won't need it for the rest of the session.

When the program is loaded, a requester offers you resolution and color choices, along with the option to **Load All**, or **Swap**. **Load All** allows you to load the entire program into memory, for fast access. **Swap** loads only part of the data, and returns to the disk from time to time to get information. Choosing **Swap** increases your working memory by about 40K, making it useful when you're working with high-resolution files, or whenever you plan to use several features that use large amounts of memory. For more information about how **DeluxePaint** uses memory, see Appendix A in the manual.



KEYBOARD COMMAND SUMMARY

TOOLBOX COMMANDS

b	Brush Selector
B	Restore last custom brush
c	Unfilled Circle Tool
C	Filled Circle Tool
d	Continuous Freehand Tool
D	Continuous Freehand Tool w/ 1-pixel brush
e	Unfilled Ellipse Tool
E	Filled Ellipse Tool
f	Fill tool
F	Brings up Fill requester
g	Grid
G	Grid to current brush position
j	Spare page
K	CLR
m	Magnify Tool
p	Palette Requester
q	Curve Tool
r	Unfilled Rectangle Tool
R	Filled Rectangle Tool
s	Dotted Freehand Tool
t	Text
u	Undo

v	Straight Line Tool
>	Zoom in
<	Zoom out
,	PICK Tool
.	One-pixel brush, Dotted Line tool
[,]	Cycle through colors in selected cycle range
/	Toggle Symmetry on/off

BRUSH COMMANDS

F1	Matte
F2	Color
F3	Replc
F4	Smear
F5	Shade
F6	Blend
F7	Cycle
-	Brush smaller
=	Brush larger
Z	Stretch
h	Halve
H	Double
x	Flip horizontal
y	Flip vertical
z	90 Degree rotate

SPECIAL KEYS

F8	Toggle cursor arrow on/off
F9	Toggle Menu Bar on/off
F10	Toggle Control Panel and Menu Bar on/off
Alt-Open Amiga (right side)	Right Mouse Button
Alt-Closed Amiga (left side)	Left Mouse Button
Cursor keys	Scroll Page (except in text mode)
n	Centers area under the cursor
Shift	Constrain with line or shape tools
Ctrl	Leave traces with line or shape tools
Ctrl a	Memory check
Tab	Toggle color cycle on/off
S	Show page
Tilde (~)	Toggle Stencil
a	Again key - repeats last menu command
Spacebar	Aborts current command

The Art Disk

This disk contains art created with **DeluxePaint**. Be sure to try color cycling (press the **Tab** key to toggle it on and off) when you look at the paintings in the drawer labeled **CycleMe**.

Art Credits

Richard Antaki: *Pattern Sets I & II*.

Keith J. Masavage & Frank Ranum (Associated Computer Services):

Architect Brushes, Architect Sample.

Avril Harrison: *Dan Silva, King Tut, Venus, Waif, Eiffel Tower.*

Greg Johnson: *Bees, Paintcan, Biodomes, Castle, Gorilla, Sleeping Alien, Starflight.*

Greg Johnson & Avril Harrison: *Lemur.*

Louis Johnson: *Lost Ark, Iris, Triceratops.*

Paul Reiche III: *Fantasy Background, Fantasy Sets I & II, Xmas Background, Xmas Set.*

Dan Silva: *Moondance, Hall of Stars, Waterfall.*

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